



Girls Hockey Playing Regulations

The sole basis for the very existence of high school sport is the contribution it makes to the general educational experience of those students who participate.

1. Team/Roster Eligibility:

- a. High school aged girls (grades 9-12) interested in playing hockey.
- b. No restrictions in terms of girls playing on Queens or Fury teams.
- c. Suggested roster size of 10 skaters and 1 goalie minimum or 18 skaters and 2 goalies as a maximum.
- d. Seventh Fire, Cromarty and ESC de La Verendrye are twinned with Superior .
- e. Coaches experiencing troubles with rosters are encouraged to approach SSSAA to discuss options.
- f. Should be encouraging of players of all skill levels, however, this is not a learn to skate program.

2. Tournament Structure & Procedures:

- a. Round robin pool play with semifinal and final (March 2-5, 2021).
 - i. All teams are guaranteed four (4) games with a recommended minimum of three hours between games. The recommended three hours are from the beginning of one game to the beginning of the next game.
 - ii. Thursday - 2 games per team; Friday - 2 games per team; Saturday - semifinal, consolation final and final.
 - iii. Minimum of 6 practices, typically Mondays and Wednesdays.
 1. Starting January 6th until the tournament.
 2. Additional practices can be coordinated (to a max of 8 practices) by individual teams at their own expense.
 3. Public school teams will practice from 8:00-9:00 am (Superior-Grandview, Hammarskjold- PAA; Westgate- Delaney).
 4. Catholic school teams will practice from 3:30-4:30 pm (St. Patrick-Delaney, St. Ignatius- Current River).
- b. One (1) referee and two (2) linesperson per game.
- c. Gate fees will be charged for all tournament games (\$5 adults; \$2 students; \$20 tournament passes).
- d. Students would be responsible for finding or providing own equipment.
 - i. Play it Again Sports is willing to discount equipment for girls in need
- e. Jerseys and socks will be bulk ordered by SSSAA and invoiced to schools.
- f. Students are responsible for transportation to practices and games unless arrangements are coordinated by the individual schools.

3. Rules & Officials:

- a. Hockey Canada rules shall govern play with the following exceptions:

- i. The maximum number of players permitted to dress for a game is twenty (20), eighteen (18) skaters plus two (2) goalies.
 - ii. All games shall consist of three (3) fifteen (15) minute stop time periods with a four (4) minute warm-up directly before the start of the game and a one (1) minute rest time between periods and a flood between every 2nd period.
 - iii. Each team is allowed one (1) timeout per game, in playoffs only.
 - iv. OWHHA Suspension List rules shall govern suspensions:
 - 1. If a player receives four (4) minor penalties in one game, that player is ineligible for the remainder of the game.
 - 2. If a player receives a major penalty, her team will play shorthanded for five (5) minutes and that player will receive a game misconduct. Further suspension will be determined by the game misconduct penalty code using the current year's OWHHA minimum suspension guidelines. Suspensions are subject to appeal.
 - 3. If a player receives a game misconduct for fighting, or any gross misconduct or any match penalty they are ineligible to participate in the remainder of that game and the rest of the SSSAA Tournament. Suspensions are subject to appeal.
 - v. A maximum of five (5) team officials are allowed on the bench during games.
- b. Tie-Breaking Procedures for Games:
- i. Tie games shall stand in pool play.
 - ii. In the event of a tie game at the end of regulation time in playoffs, the following will apply:
 - 1. One five (5) minute sudden victory overtime of 3 on 3, stop time.
 - 2. In the event that one team is serving a penalty at the end of regulation time, it shall be four on three. If a 2nd penalty is called against the shorthanded team in overtime, it shall be a five on three. When the penalties have expired teams will revert to the four on four.
 - 3. If still tied, an alternating penalty shot system will be used; five (5) player pool from each team, total goals from five (5) players will determine the winner.
 - 4. If still tied, the remaining players will take alternating shots until a winner is determined.
 - 5. If still tied after all players on the team have shot, teams will revert to the first five shooters, in the same order.
 - 6. Exceptions:
 - a. A player who has been assessed any penalty and has not fully served the penalty prior to the shootout is ineligible for the shootout process.
 - b. Goalies do not participate as shooters.
 - 7. The home team will have the choice to shoot first or second in the Shootout.
- c. Tie-Breaking Procedure for Standings in Pool:
- i. Note: A maximum of a five (5) goal spread, regardless of the score, will be used to determine goal differential.
 - ii. If two (2) teams are tied for a playoff position:
 - 1. then the team with the greater goal differential ("goals for" minus "goals against") during all pool games shall receive the position;
 - iii. If three (3) teams are tied for one (1) available playoff position:

1. the team with the greater goal differential ("goals scored" minus "goals scored against") among the three (3) tied teams in pool play, involving the tied teams only, shall receive the position;
 2. if teams are still tied, positions shall be determined by dividing the "goals scored" by the "goals scored against" in the pool games involving the tied teams only;
 3. if two (2) teams are still tied after (2.) above, the position shall be awarded to the team with the greater goal differential ("goals scored" minus "goals scored against") during all pool games shall receive the position;
- iv. (iii) If three (3) teams are tied for two (2) available playoff positions:
1. The two (2) teams with the best goal differential ("goals scored" minus "goals against" among the three (3) tied teams in pool play involving the tied teams only, shall receive the positions.
 2. If three (3) teams are still tied, the positions shall be determined by dividing the "goals scored" by the "goals scored against" during all pool games (the two teams with the highest number will advance); if two (2) teams are still tied for the second position, then the team with the greater goal differential ("goals scored" minus "goals scored against") during all pool games shall receive the position.